# Tekoälyn algoritmit ovat vain tyhmää perusmatematiikkaa

Erkki Oja

Previously: Aalto University

Department of Computer Science

## Al and Machine Learning at Aalto

- Research started in the 1970's
- Several national Centers of Excellence in Research, continuously from 1995 till 2017
- First Master's Program in the field
- Strong ties with Helsinki University, the new Finnish Artificial Intelligence Center FCAI
- Other universities have strong groups, too.

# Contents of my talk:

- What are Artificial Intelligence, Neural Network, and Deep Learning
- How and why does deep learning work
- Discriminative and Generative Al
- The future?

# What is AI, Machine Learning (ML), and Neural Networks (NN)?

# AI

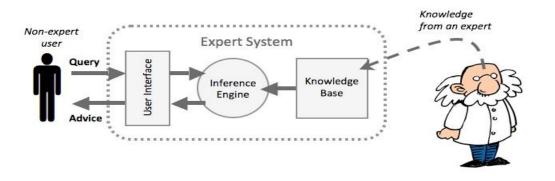
(Logic, search, games, question-anwering, natural language processing, pattern recognition, robotics, ...)

Machine Learning

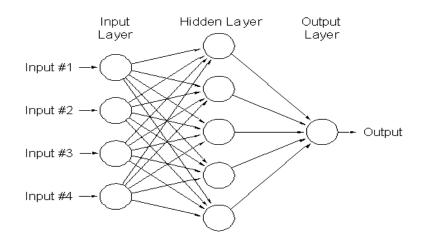
Deep Learning

> Neural Networks

#### Two alternative / competing ways to build Al

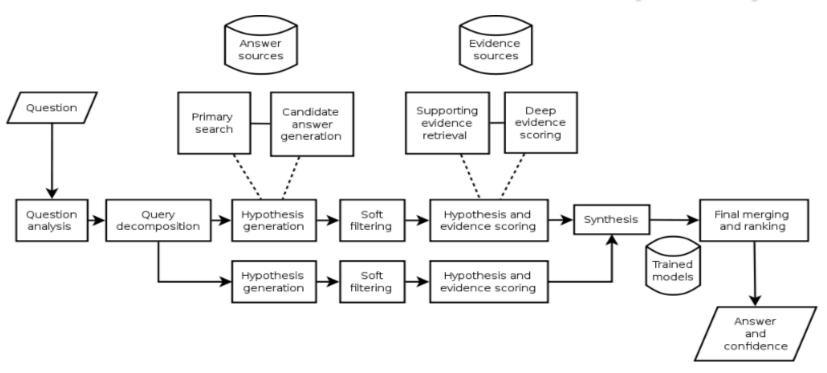


Logic /
symbolic
Al



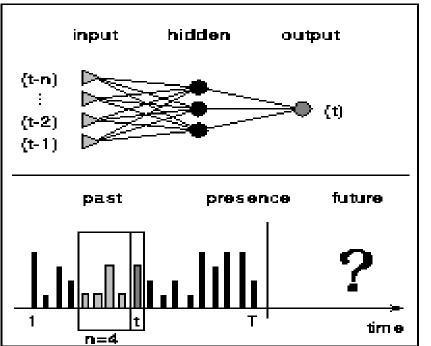
Neural network with statistical machine learning

# Recent "traditional" Al system: IBM Watson. Note the complexity!



An old example of neural network: time series prediction (Today, this would ve called "generative AI")

**Training** 



im e

3x(4+1)

parameters

parameters

parameters

altogether

in output

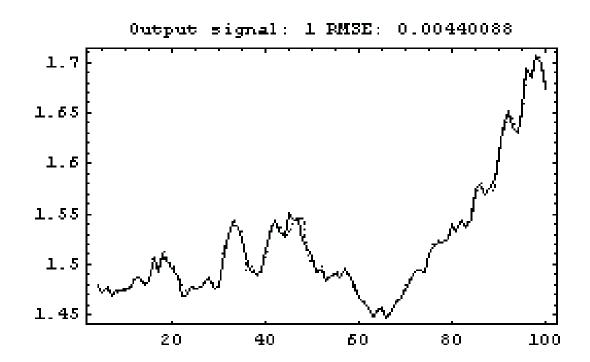
neuron:

19

in hidden

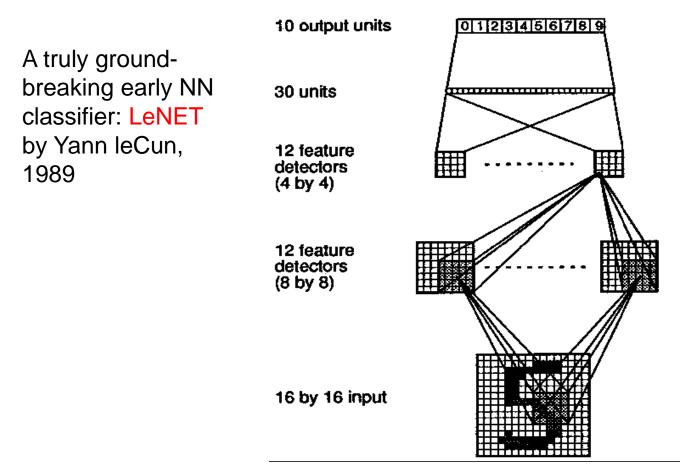
layer,

Neuroverkon käyttö aikasarjan ennustamisessa



Tyypillinen ennustustulos (valuuttakurssin kehittyminen)

Luku 5, s. 25



Neuroverkkoluokitin käsinkirjoitettujen postinumeroiden luokitteluun

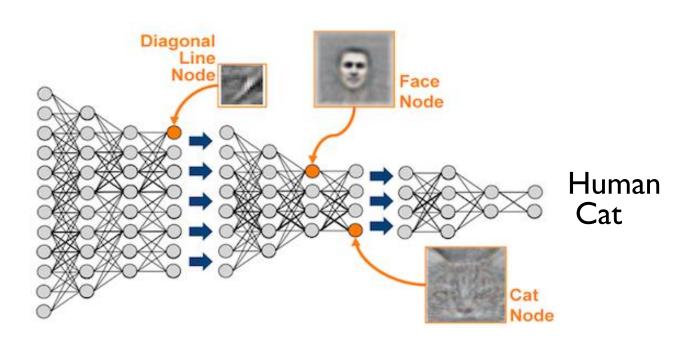
# Hottest topic in Al today: Deep Learning

You want to build a computer program that will recognize either human or feline (cat) faces



# You use a deep neural network:

Large training material (lots of faces)



A demo using a much larger image collection (the ImageNet benchmark): five most likely classes shown



kit fox red fox dingo coyote grey fox



minivan
recreational vehicle
limousine
police van
beach wagon



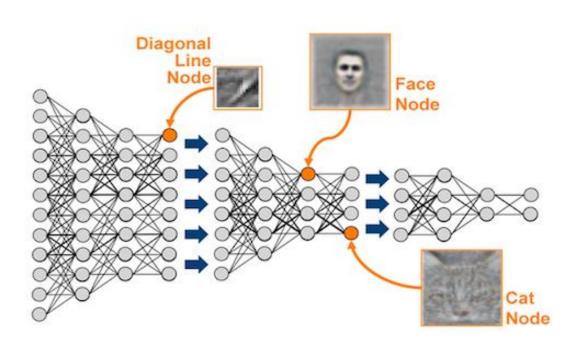
drum cornet banjo collar toaster



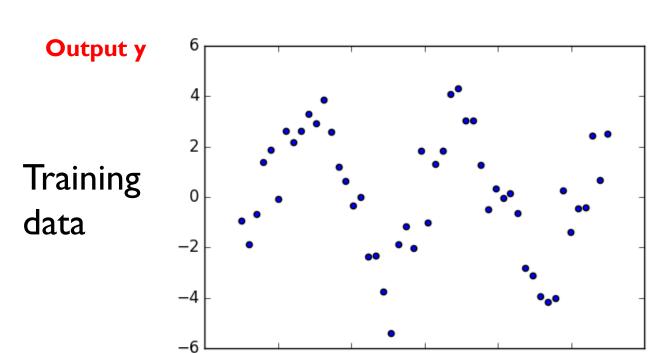
liner
fireboat
drilling platform
aircraft carrier
dock

# How and why does deep learning work?

# Deep Learning: why it works

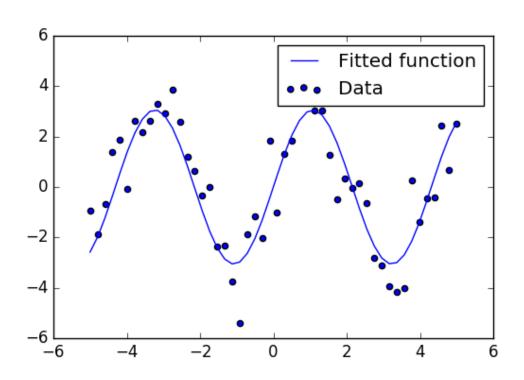


## Remember "curve fitting" from school



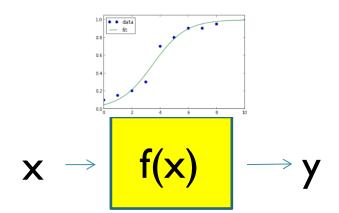
Input x

#### C. F. Gauss, 1809: Least Mean Squares solution



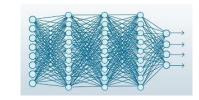
- Easily done by regression analysis software
- Note: the curve (function) gives you the output value for any input value
- Easy to generalize for many inputs, many outputs
- Generic input-output machine!

#### Curve fitting:



#### Deep neural network:

$$x(1), x(2), ..., x(n) \rightarrow f \rightarrow y(1), y(2), ..., y(m)$$

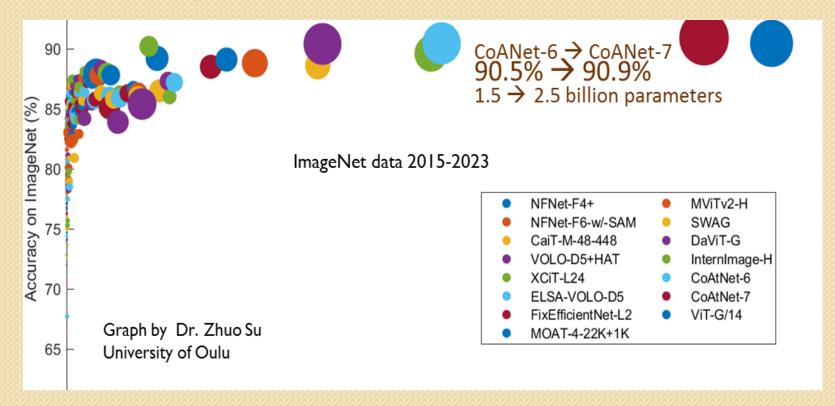


# Starting-point for the success: ImageNet (2010)

- In the ImageNet competition, a database of 14 million images was collected and manually classified into 1000 classes
- A major breakthrough: AlexNet by G. Hinton's group (2012). Very deep network (8 layers) and GPU units for computation. Training time 6 days.
- This essentially started the Deep Learning revolution.



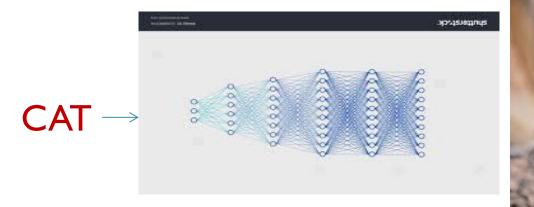
### Accuracy saturates with network size



#### Discriminative and Generative Al

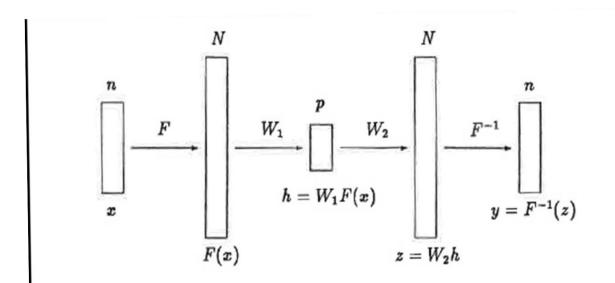
- Classification of "natural" data (images, videos, speech, signals, even text) is today called Discriminative Al
- Note that in the input-output function that AlexNet deep network is computing, the input is much larger (higher dimensional) than the output: for images, input image is about 3x1000x1000 = 3 million pixels, and output is one of 1000 class labels (which can be just numbers from 1 to 1000).
- Mathematically, this is "easy" in theory.

 The new really surprising discovery is that you can turn this around: go from labels to images



This is called Generative Al.

What is needed is a multi-layer neural network, deep auto-encoder. A very early version was suggested by Oja (1991).



: A 5-layer network with linear and nonlinear layers. The boxes denote layers; the number in the layer is given above the box, and the output vector of the layer is given under the e arrows give the transformation between two layers.

- Today, auto-encoders have many more hidden layers.
- The "latent variables" in the bottle-neck have the same dimensionality as the text label.
- More advanced: Generative Adversarial Network (GAN).

# Basic principle behing ChatGPT

- This is the most famous Al system today
- Given a query, it generates text
- How does it work?
- First, just an example:

RA

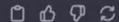
#### You

Could you explain the term 'Information Architecture' in a way that anyone can understand without using jargon? Use an example to explain in a simple manner.

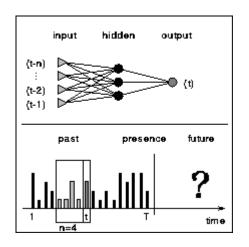


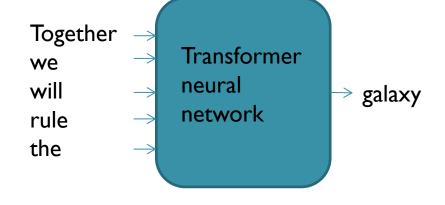
#### ChatGPT

Information Architecture is like a library's layout. Imagine walking into a library to find a book about dogs. A well-organized library has clear signs and sections. You'd find a 'Pets' section, then look for 'Dogs'. Everything is sorted to help you find books easily. Information Architecture does this for websites. It organizes content so you can find information quickly, just like books in a library.



# A very simplified explanation





Remember this?

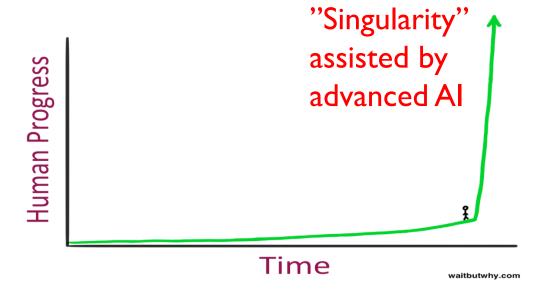
Generative Pre-trained Transformer (GPT), also called Large Language Model (LLM)

- The Transformer deep neural network in the GPT is huge: about 175 billion parameters, about 500 billion word training material (all text in WWW)
- Note that the training is self-supervised (automatic): take a sequence of words, e.g. a sentence, use first part as training input, second part as training output
- Size matters: increasing the size improves the results. This is a brute force approach, only possible for the richest IT companies.

## The future?

 With applications like ChatGPT, the future of Al looks bright, although with many problems

• Even this?



# Two basic building blocks for AI (even if algorithms are "stupid")

Training data



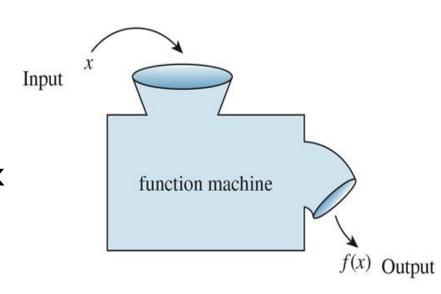
Computing power



**Brute force!** 

# Short-time goal

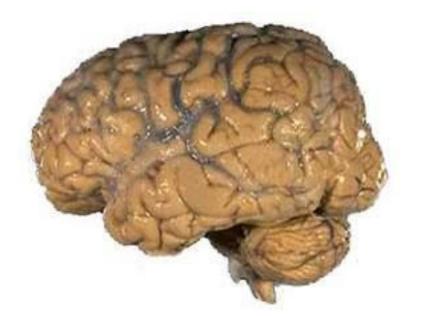
- Extending Machine Learning to more practical applications
- Theory: e.g.
   learnability of complex
   cognitive functions
   (such as inference,
   recognition, planning)



- Moving cognitive routines from human brains to machines will be the new wave of automation
- In the long run, Deep Learning will probably not be enough, but a synthesis of symbolic/logic AI and statistical machine learning will be needed.

# The big question:

- What does the unexpected success of Deep Learning tell us about the world?
- What does it tell us about human/animal intelligence?



# Thank you for your attention!